

Algorithms for NLP



Classification III

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The Perceptron, Again

- Start with zero weights
- Visit training instances one by one
 - Try to classify

$$\hat{y} = \arg \max_{y \in \mathcal{Y}(\mathbf{x})} \mathbf{w}^\top \mathbf{f}_i(y)$$

- If correct, no change!
- If wrong: adjust weights

$$\mathbf{w} \leftarrow \mathbf{w} + \mathbf{f}_i(\mathbf{y}_i^*)$$

$$\mathbf{w} \leftarrow \mathbf{w} - \mathbf{f}_i(\hat{\mathbf{y}})$$



$$\mathbf{w} \leftarrow \mathbf{w} + (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\hat{\mathbf{y}}))$$



$$\mathbf{w} \leftarrow \mathbf{w} + \boxed{\Delta_i(\hat{\mathbf{y}})} \quad \textit{mistake vectors}$$



Perceptron Weights

- What is the final value of w ?

$$w \leftarrow w + \Delta_i(y)$$

- Can it be an arbitrary real vector?
- No! It's built by adding up feature vectors (mistake vectors).

$$w = \Delta_i(y) + \Delta_{i'}(y') + \dots$$

$$w = \sum_{i,y} \alpha_i(y) \Delta_i(y) \quad \text{mistake counts}$$

- Can reconstruct weight vectors (the **primal representation**) from update counts (the **dual representation**) for each i

$$\alpha_i = \langle \alpha_i(y_1) \quad \alpha_i(y_2) \quad \dots \quad \alpha_i(y_n) \rangle$$



Dual Perceptron

- Track mistake counts rather than weights

$$\mathbf{w} = \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) \Delta_i(\mathbf{y})$$

- Start with zero counts (α)

- For each instance \mathbf{x}

- Try to classify

$$\hat{\mathbf{y}} = \arg \max_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \mathbf{w}^\top \mathbf{f}(\mathbf{y})$$

$$\hat{\mathbf{y}} = \arg \max_{\mathbf{y} \in \mathcal{Y}(\mathbf{x}_i)} \sum_{i', \mathbf{y}'} \alpha_{i'}(\mathbf{y}') \Delta_{i'}(\mathbf{y}')^\top \mathbf{f}_i(\mathbf{y})$$

- If correct, no change!
- If wrong: raise the mistake count for this example and prediction

$$\alpha_i(\hat{\mathbf{y}}) \leftarrow \alpha_i(\hat{\mathbf{y}}) + 1$$

$$\mathbf{w} \leftarrow \mathbf{w} + \Delta_i(\hat{\mathbf{y}})$$



Dual / Kernelized Perceptron

- How to classify an example x ?

$$\begin{aligned} \text{score}(\mathbf{y}) &= \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) = \left(\sum_{i', \mathbf{y}'} \alpha_{i'}(\mathbf{y}') \Delta_{i'}(\mathbf{y}') \right)^\top \mathbf{f}_i(\mathbf{y}) \\ &= \sum_{i', \mathbf{y}'} \alpha_{i'}(\mathbf{y}') \left(\Delta_{i'}(\mathbf{y}')^\top \mathbf{f}_i(\mathbf{y}) \right) \\ &= \sum_{i', \mathbf{y}'} \alpha_{i'}(\mathbf{y}') \left(\mathbf{f}_{i'}(\mathbf{y}_{i'}^*)^\top \mathbf{f}_i(\mathbf{y}) - \mathbf{f}_{i'}(\mathbf{y}')^\top \mathbf{f}_i(\mathbf{y}) \right) \\ &= \sum_{i', \mathbf{y}'} \alpha_{i'}(\mathbf{y}') \left(K(\mathbf{y}_{i'}^*, \mathbf{y}) - K(\mathbf{y}', \mathbf{y}) \right) \end{aligned}$$

- If someone tells us the value of K for each pair of candidates, never need to build the weight vectors



Issues with Dual Perceptron

- Problem: to score each candidate, we may have to compare to *all* training candidates

$$score(\mathbf{y}) = \sum_{i', \mathbf{y}'} \alpha_{i'}(\mathbf{y}') \left(K(\mathbf{y}_{i'}^*, \mathbf{y}) - K(\mathbf{y}', \mathbf{y}) \right)$$

- Very, very slow compared to primal dot product!
 - One bright spot: for perceptron, only need to consider candidates we made mistakes on during training
 - Slightly better for SVMs where the alphas are (in theory) sparse
-
- This problem is serious: fully dual methods (including kernel methods) tend to be extraordinarily slow
 - Of course, we can (so far) also accumulate our weights as we go...



Kernels: Who Cares?

- So far: a very strange way of doing a very simple calculation
- “Kernel trick”: we can substitute any* similarity function in place of the dot product
- Lets us learn new kinds of hypotheses

* Fine print: if your kernel doesn't satisfy certain technical requirements, lots of proofs break. E.g. convergence, mistake bounds. In practice, illegal kernels *sometimes* work (but not always).



Some Kernels

- Kernels **implicitly** map original vectors to higher dimensional spaces, take the dot product there, and hand the result back

- Linear kernel:

$$K(x, x') = x' \cdot x' = \sum_i x_i x'_i$$

- Quadratic kernel:

$$\begin{aligned} K(x, x') &= (x \cdot x' + 1)^2 \\ &= \sum_{i,j} x_i x_j x'_i x'_j + 2 \sum_i x_i x'_i + 1 \end{aligned}$$

- RBF: infinite dimensional representation

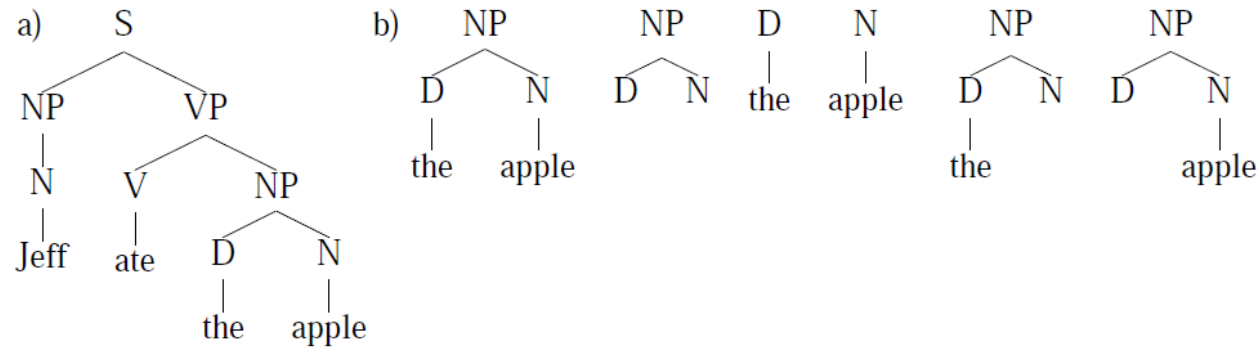
$$K(x, x') = \exp(-\|x - x'\|^2)$$

- Discrete kernels: e.g. string kernels, tree kernels



Tree Kernels

[Collins and
Duffy 01]



- Want to compute number of common subtrees between T, T'
- Add up counts of all pairs of nodes n, n'
 - Base: if n, n' have different root productions, or are depth 0:

$$C(n_1, n_2) = 0$$

- Base: if n, n' share the same root production:

$$C(n_1, n_2) = \lambda \prod_{j=1}^{nc(n_1)} (1 + C(ch(n_1, j), ch(n_2, j)))$$



Kernelized SVM (trust me)

Primal formulation:

$$\min_{\mathbf{w}, \xi} \quad \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i$$

$$\forall i, \mathbf{y} \quad \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) \geq \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y}) - \xi_i$$

$$\mathbf{w} = \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y}))$$

Dual formulation:

$$\min_{\alpha \geq 0} \quad \frac{1}{2} \left\| \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y})) \right\|_2^2 - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) \ell_i(\mathbf{y})$$

$$\forall i \quad \sum_{\mathbf{y}} \alpha_i(\mathbf{y}) = C$$



Dual Formulation for SVMs

- We want to optimize: (separable case for now)

$$\min_{\mathbf{w}} \quad \frac{1}{2} \|\mathbf{w}\|^2$$
$$\forall i, \mathbf{y} \quad \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) \geq \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y})$$

- This is hard because of the constraints
- Solution: method of Lagrange multipliers
- The *Lagrangian* representation of this problem is:

$$\min_{\mathbf{w}} \max_{\alpha \geq 0} \quad \Lambda(\mathbf{w}, \alpha) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) \left(\mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) - \ell_i(\mathbf{y}) \right)$$

- All we've done is express the constraints as an adversary which leaves our objective alone if we obey the constraints but ruins our objective if we violate any of them



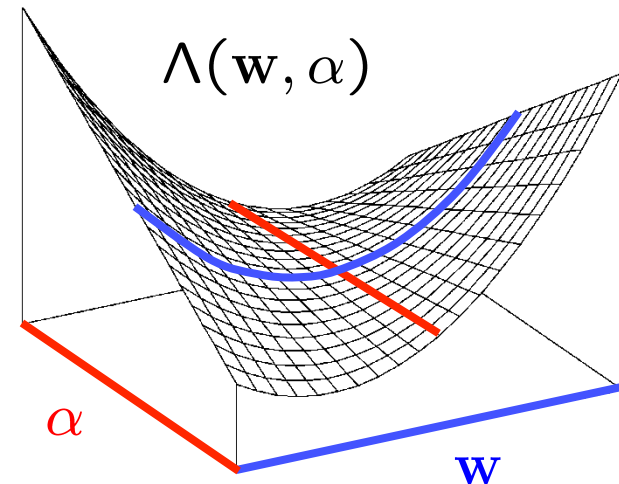
Lagrange Duality

- We start out with a constrained optimization problem:

$$f(\mathbf{w}^*) = \min_{\mathbf{w}} f(\mathbf{w})$$
$$g(\mathbf{w}) \geq 0$$

- We form the Lagrangian:

$$\Lambda(\mathbf{w}, \alpha) = f(\mathbf{w}) - \alpha g(\mathbf{w})$$



- This is useful because the constrained solution is a saddle point of Λ (this is a general property):

$$f(\mathbf{w}^*) = \underbrace{\min_{\mathbf{w}} \max_{\alpha \geq 0} \Lambda(\mathbf{w}, \alpha)}_{\text{Primal problem in } w} = \underbrace{\max_{\alpha \geq 0} \min_{\mathbf{w}} \Lambda(\mathbf{w}, \alpha)}_{\text{Dual problem in } \alpha}$$



Dual Formulation II

- Duality tells us that

$$\min_{\mathbf{w}} \max_{\alpha \geq 0} \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) \left(\mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) - \ell_i(\mathbf{y}) \right)$$

has the same value as

$$\max_{\alpha \geq 0} \underbrace{\min_{\mathbf{w}} \left(\frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) \left(\mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) - \ell_i(\mathbf{y}) \right) \right)}_{Z(\alpha)}$$

- This is useful because if we think of the α 's as constants, we have an unconstrained min in \mathbf{w} that we can solve analytically.
- Then we end up with an optimization over α instead of \mathbf{w} (easier).



Dual Formulation III

- Minimize the Lagrangian for fixed α 's:

$$\Lambda(\mathbf{w}, \alpha) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) - \ell_i(\mathbf{y}))$$

$$\left[\begin{array}{l} \frac{\partial \Lambda(\mathbf{w}, \alpha)}{\partial \mathbf{w}} = \mathbf{w} - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y})) \\ \frac{\partial \Lambda(\mathbf{w}, \alpha)}{\partial \mathbf{w}} = 0 \end{array} \right. \Rightarrow \mathbf{w} = \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y}))$$

- So we have the Lagrangian as a function of only α 's:

$$\min_{\alpha \geq 0} Z(\alpha) = \frac{1}{2} \left\| \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y})) \right\|^2 - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) \ell_i(\mathbf{y})$$



Primal vs Dual SVM

Primal formulation:

$$\min_{\mathbf{w}, \xi} \quad \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i$$

$$\forall i, \mathbf{y} \quad \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) \geq \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y}) - \xi_i$$

$$\mathbf{w} = \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y}))$$

Dual formulation:

$$\min_{\alpha \geq 0} \quad \frac{1}{2} \left\| \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y})) \right\|_2^2 - \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) \ell_i(\mathbf{y})$$

$$\forall i \quad \sum_{\mathbf{y}} \alpha_i(\mathbf{y}) = C$$

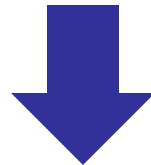


Learning SVMs (Primal)

Primal formulation:

$$\min_{\mathbf{w}, \xi} \quad \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i$$

$$\forall i, \mathbf{y} \quad \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) \geq \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y}) - \xi_i$$



$$\min_w \quad \frac{1}{2} \|w\|_2^2 + C \sum_i \left(\max_y (w^\top f_i(y) + \ell_i(y)) - w^\top f_i(y_i^*) \right)$$



Learning SVMs (Primal)

Primal formulation:

$$\min_w \frac{1}{2} \|w\|_2^2 + C \sum_i \left(\max_y (w^\top f_i(y) + \ell_i(y)) - w^\top f_i(y_i^*) \right)$$

Loss-augmented decode: $\bar{y} = \operatorname{argmax}_y (w^\top f_i(y) + \ell_i(y))$

$$\min_w \frac{1}{2} \|w\|_2^2 + C \sum_i (w^\top f_i(\bar{y}) + \ell_i(\bar{y}) - w^\top f_i(y_i^*))$$

$$\nabla_w = w + C \sum_i (f_i(\bar{y}) - f_i(y_i^*))$$

Use general subgradient descent methods! (Adagrad)



Learning SVMs (Dual)

- We want to find α which minimize

$$\min_{\alpha \geq 0} \frac{1}{2} \left\| \sum_{i,y} \alpha_i(y) (f_i(y_i^*) - f_i(y)) \right\|_2^2 - \sum_{i,y} \alpha_i(y) l_i(y)$$

$$\forall i \sum_y \alpha_i(y) = C$$

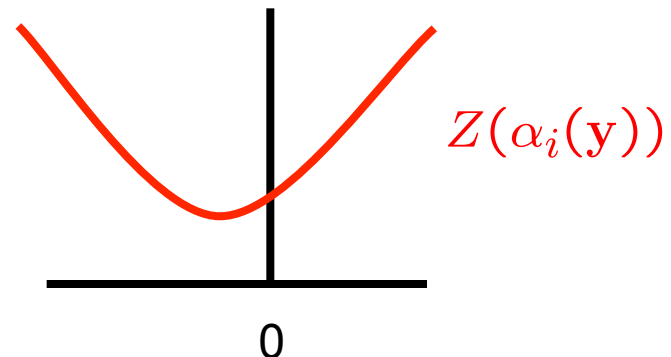
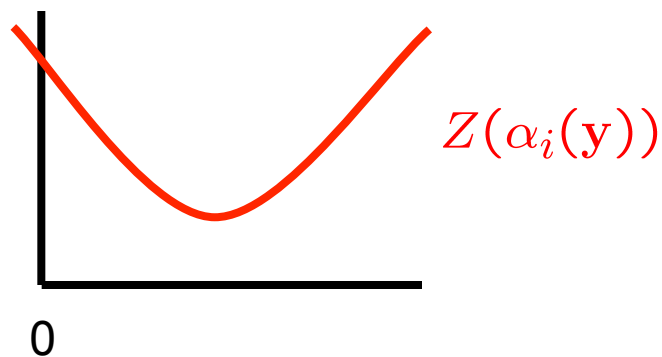
- This is a quadratic program:
 - Can be solved with general QP or convex optimizers
 - But they don't scale well to large problems
 - Cf. maxent models work fine with general optimizers (e.g. CG, L-BFGS)
- How would a special purpose optimizer work?



Coordinate Descent I (Dual)

$$\min_{\alpha \geq 0} \frac{1}{2} \left\| \sum_{i,y} \alpha_i(y) (f_i(y_i^*) - f_i(y)) \right\|_2^2 - \sum_{i,y} \alpha_i(y) \ell_i(y)$$

- Despite all the mess, Z is just a quadratic in each $\alpha_i(y)$
- Coordinate descent: optimize one variable at a time



- If the unconstrained argmin on a coordinate is negative, just clip to zero...



Coordinate Descent II (Dual)

- Ordinarily, treating coordinates independently is a bad idea, but here the update is very fast and simple

$$\alpha_i(\mathbf{y}) \leftarrow \max \left(0, \alpha_i(\mathbf{y}) + \frac{\ell_i(\mathbf{y}) - \mathbf{w}^\top (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y}))}{\|(\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y}))\|^2} \right)$$

- So we visit each axis many times, but each visit is quick
- This approach works fine for the separable case
- For the non-separable case, we just gain a simplex constraint and so we need slightly more complex methods (SMO, exponentiated gradient)

$$\forall i, \quad \sum_{\mathbf{y}} \alpha_i(\mathbf{y}) = C$$



What are the Alphas?

- Each candidate corresponds to a primal constraint

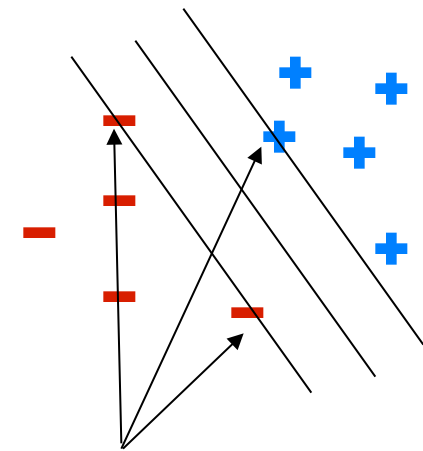
$$\min_{\mathbf{w}, \xi} \quad \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i$$

$$\forall i, \mathbf{y} \quad \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) \geq \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y}) - \xi_i$$

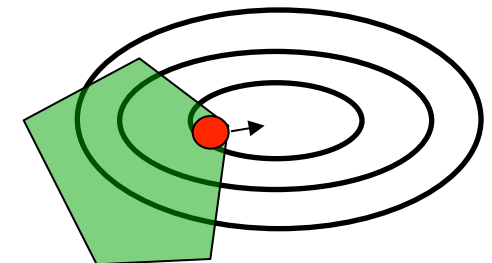
- In the solution, an $\alpha_i(\mathbf{y})$ will be:
 - Zero if that constraint is inactive
 - Positive if that constraint is active
 - i.e. positive on the support vectors

- Support vectors contribute to weights:

$$\mathbf{w} = \sum_{i, \mathbf{y}} \alpha_i(\mathbf{y}) (\mathbf{f}_i(\mathbf{y}_i^*) - \mathbf{f}_i(\mathbf{y}))$$



Support vectors



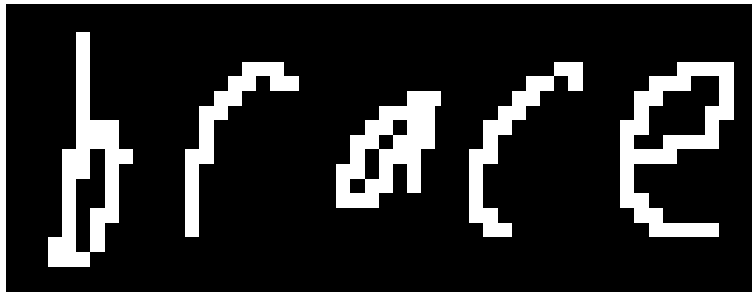
Structure



Handwriting recognition

x

y



brace

Sequential structure



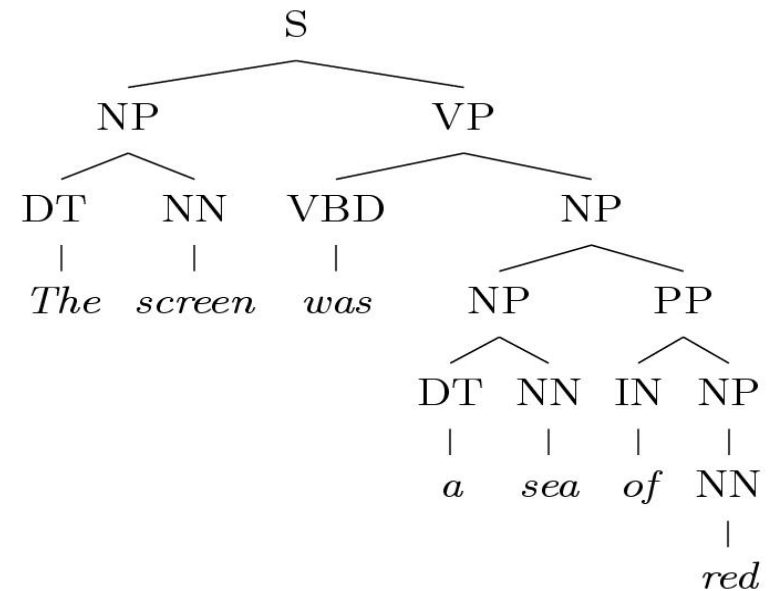
CFG Parsing

x

*The screen was
a sea of red*



y



Recursive structure



Bilingual Word Alignment

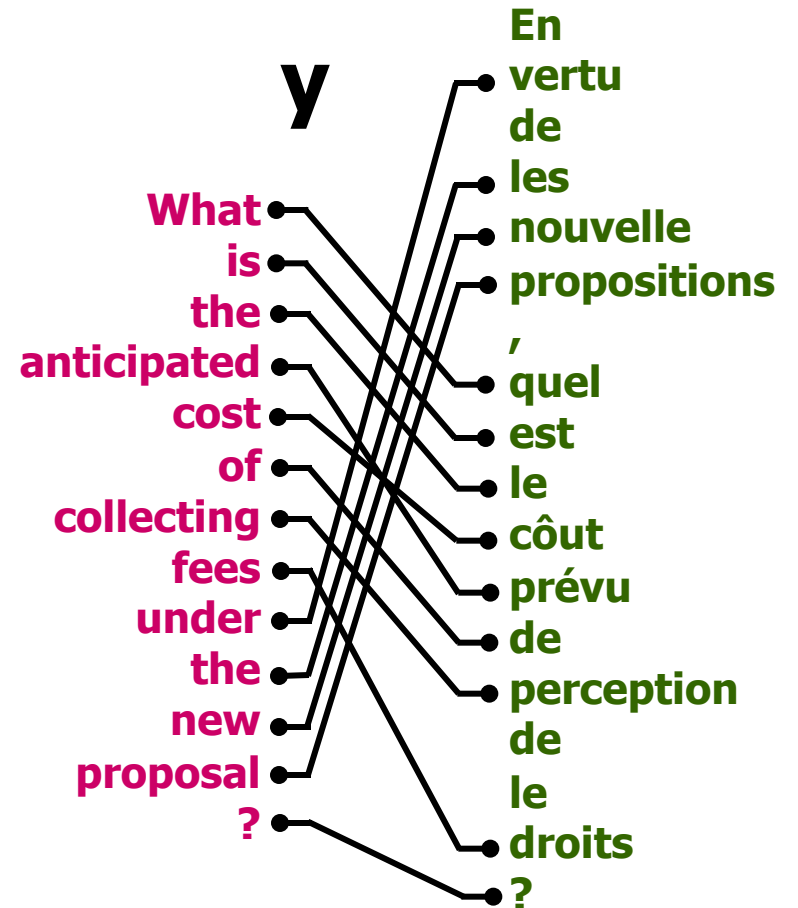
X

What is the anticipated
cost of collecting fees
under the new proposal?

En vertu de nouvelle
propositions, quel est le
côté prévu de perception
de les droits?



Y



Combinatorial structure



Structured Models

$$\text{prediction}(\mathbf{x}, \mathbf{w}) = \arg \max_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \text{score}(\mathbf{y}, \mathbf{w})$$

↑
space of feasible outputs

Assumption:

$$\text{score}(\mathbf{y}, \mathbf{w}) = \mathbf{w}^\top \mathbf{f}(\mathbf{y}) = \sum_p \mathbf{w}^\top \mathbf{f}(\mathbf{y}_p)$$

Score is a sum of local “part” scores

Parts = nodes, edges, productions



Bilingual word alignment

$$\sum_{y_{jk} \in \mathcal{Y}} \mathbf{w}^\top \mathbf{f}(\mathbf{x}_{jk}) = \mathbf{w}^\top \mathbf{f}(\mathbf{x}, \mathbf{y})$$

What
is
the
anticipated
cost
of
collecting
fees
under
the
new
proposal
?

j

y_{jk}

k

En
vertu
de
les
nouvelle
propositions
,
quel
est
le
côt
prévu
de
perception
de
le
droits
?

$\mathbf{f}(\mathbf{x}_{jk})$

- association
- position
- orthography



Efficient Decoding

- Common case: you have a black box which computes

$$\text{prediction}(\mathbf{x}) = \arg \max_{\mathbf{y} \in \mathcal{Y}(\mathbf{x})} \mathbf{w}^\top \mathbf{f}(\mathbf{y})$$

at least approximately, and you want to learn w

- Easiest option is the structured perceptron [Collins 01]
 - Structure enters here in that the search for the best y is typically a combinatorial algorithm (dynamic programming, matchings, ILPs, A* ...)
 - Prediction is structured, learning update is not



Structured Margin (Primal)

Remember our primal margin objective?

$$\min_w \frac{1}{2} \|w\|_2^2 + C \sum_i \left(\max_y (w^\top f_i(y) + \ell_i(y)) - w^\top f_i(y_i^*) \right)$$

Still applies with structured output space!



Structured Margin (Primal)

Just need efficient loss-augmented decode:

$$\bar{y} = \operatorname{argmax}_y (w^\top f_i(y) + \ell_i(y))$$

$$\min_w \frac{1}{2} \|w\|_2^2 + C \sum_i (w^\top f_i(\bar{y}) + \ell_i(\bar{y}) - w^\top f_i(y_i^*))$$

$$\nabla_w = w + C \sum_i (f_i(\bar{y}) - f_i(y_i^*))$$

Still use general subgradient descent methods! (Adagrad)



Structured Margin (Dual)

- Remember the constrained version of primal:

$$\begin{aligned} \min_{\mathbf{w}, \xi} \quad & \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \xi_i \\ \forall i, \mathbf{y} \quad & \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) \geq \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y}) - \xi_i \end{aligned}$$

- Dual has a variable for every constraint here



Full Margin: OCR

- We want:

$$\arg \max_y \mathbf{w}^\top \mathbf{f}(\text{brace}, y) = \text{"brace"}$$

- Equivalently:

$$\mathbf{w}^\top \mathbf{f}(\text{brace}, \text{"brace"}) > \mathbf{w}^\top \mathbf{f}(\text{brace}, \text{"aaaaa"})$$

$$\mathbf{w}^\top \mathbf{f}(\text{brace}, \text{"brace"}) > \mathbf{w}^\top \mathbf{f}(\text{brace}, \text{"aaaab"})$$

...

$$\mathbf{w}^\top \mathbf{f}(\text{brace}, \text{"brace"}) > \mathbf{w}^\top \mathbf{f}(\text{brace}, \text{"zzzzz"})$$

a lot!



Parsing example

- We want:

$$\arg \max_y w^\top f(\text{'It was red'}, y) = \begin{matrix} S \\ \swarrow \searrow \\ A \quad B \\ \swarrow \searrow \\ C \quad D \end{matrix}$$

- Equivalently:

$$w^\top f(\text{'It was red'}, \begin{matrix} S \\ \swarrow \searrow \\ A \quad B \\ \swarrow \searrow \\ C \quad D \end{matrix}) > w^\top f(\text{'It was red'}, \begin{matrix} S \\ \swarrow \searrow \\ A \quad B \\ \swarrow \searrow \\ D \quad F \end{matrix})$$

$$w^\top f(\text{'It was red'}, \begin{matrix} S \\ \swarrow \searrow \\ A \quad B \\ \swarrow \searrow \\ C \quad D \end{matrix}) > w^\top f(\text{'It was red'}, \begin{matrix} S \\ \swarrow \searrow \\ C \quad A \\ \swarrow \searrow \\ B \quad D \end{matrix})$$

...

$$w^\top f(\text{'It was red'}, \begin{matrix} S \\ \swarrow \searrow \\ A \quad B \\ \swarrow \searrow \\ C \quad D \end{matrix}) > w^\top f(\text{'It was red'}, \begin{matrix} S \\ \swarrow \searrow \\ G \quad E \\ \swarrow \searrow \\ F \quad H \end{matrix})$$

} a lot!



Alignment example

- We want:

$$\arg \max_y w^\top f(\text{'What is the'}, y) = \begin{matrix} 1 \bullet \bullet 1 \\ 2 \bullet \bullet 2 \\ 3 \bullet \bullet 3 \end{matrix}$$

- Equivalently:

$$w^\top f(\text{'What is the'}, \begin{matrix} 1 \bullet \bullet 1 \\ 2 \bullet \bullet 2 \\ 3 \bullet \bullet 3 \end{matrix}) > w^\top f(\text{'What is the'}, \begin{matrix} 1 \bullet \bullet 1 \\ 2 \times \times 2 \\ 3 \bullet \bullet 3 \end{matrix})$$

$$w^\top f(\text{'What is the'}, \begin{matrix} 1 \bullet \bullet 1 \\ 2 \bullet \bullet 2 \\ 3 \bullet \bullet 3 \end{matrix}) > w^\top f(\text{'What is the'}, \begin{matrix} 1 \times \times 1 \\ 2 \times \times 2 \\ 3 \bullet \bullet 3 \end{matrix})$$

...

$$w^\top f(\text{'What is the'}, \begin{matrix} 1 \bullet \bullet 1 \\ 2 \bullet \bullet 2 \\ 3 \bullet \bullet 3 \end{matrix}) > w^\top f(\text{'What is the'}, \begin{matrix} 1 \times \times 1 \\ 2 \bullet \bullet 2 \\ 3 \times \times 3 \end{matrix})$$

} a lot!



Cutting Plane (Dual)

- A constraint induction method [Joachims et al 09]
 - Exploits that the number of constraints you actually need per instance is typically very small
 - Requires (loss-augmented) primal-decode only

- Repeat:

- Find the most violated constraint for an instance:

$$\forall \mathbf{y} \quad \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}_i^*) \geq \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y})$$

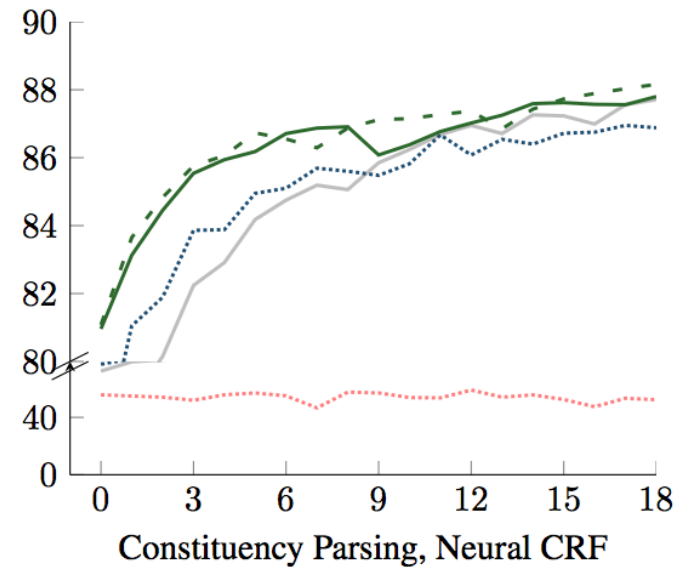
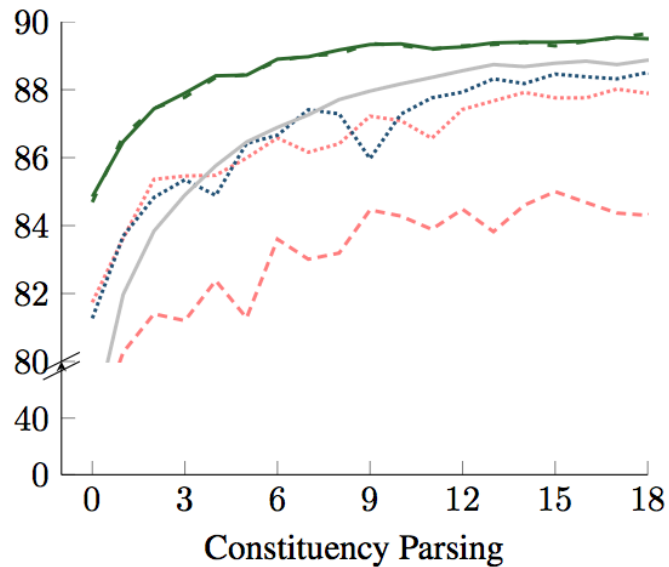
$$\arg \max_{\mathbf{y}} \mathbf{w}^\top \mathbf{f}_i(\mathbf{y}) + \ell_i(\mathbf{y})$$

- Add this constraint and resolve the (non-structured) QP (e.g. with SMO or other QP solver)



Comparison

8	Oct 20	Structured Classification III	
9	Oct 25	Structured Classification IV	J+M 16, 18, 19, Adagrad , Subgradient SVM



Margin	--- Cutting Plane
 Online Cutting Plane
	- - - Online Primal Subgradient & L_1
	— Online Primal Subgradient & L_2
Mistake Driven	--- Averaged Perceptron
 MIRA
	- - - Averaged MIRA (MST built-in)
Llhood	— Stochastic Gradient Descent



Option 0: Reranking

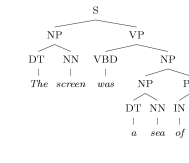
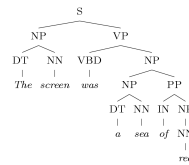
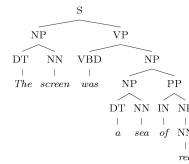
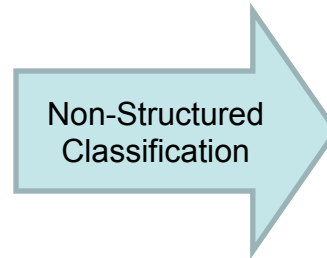
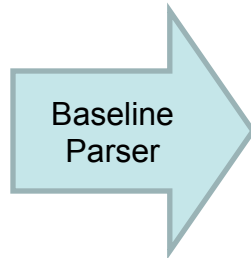
[e.g.
Charniak and
Johnson 05]

Input

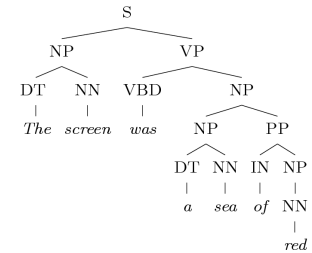
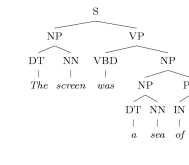
N-Best List
(e.g. n=100)

Output

x =
"The screen was a sea of red."



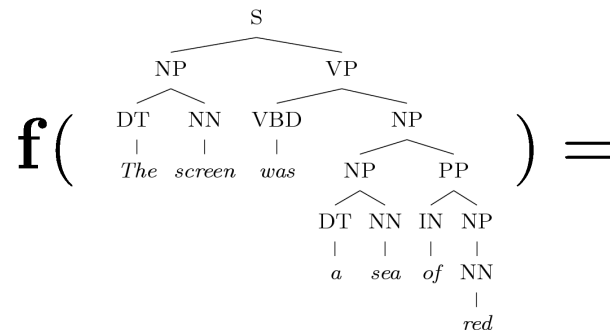
⋮





Reranking

- Advantages:
 - Directly reduce to non-structured case
 - No locality restriction on features



- Disadvantages:
 - Stuck with errors of baseline parser
 - Baseline system must produce n-best lists
 - But, feedback is possible [McCloskey, Charniak, Johnson 2006]